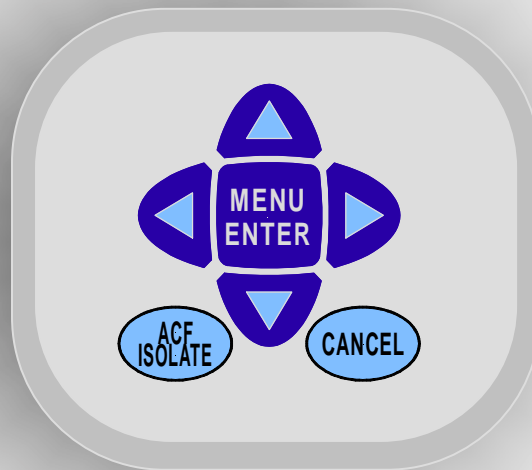




Operation & Programming

ZoneSense ^{PLUS}



AS 4428 Part 1 Fire Alarm Control Panel

*“ Our aim is to provide ‘ **Consistently Excellent Service** ’ in the eyes of our customers ”*

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Responding To An Alarm

1. Indicators

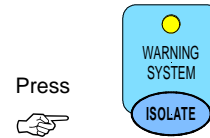
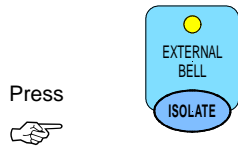
- Zone Alarm Indicator (flashing)
- Common Alarm Indicator (flashing)
- First Zone in Alarm is Displayed on LCD.



2. To Isolate External Bell

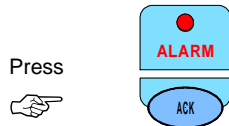
or

To Isolate Warning System



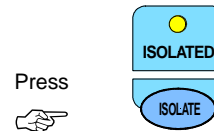
3. To Acknowledge Alarm

ALARM LED goes steady

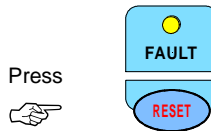


4. To Isolate Alarm

ISOLATED LED will be illuminated



5. To Reset Panel

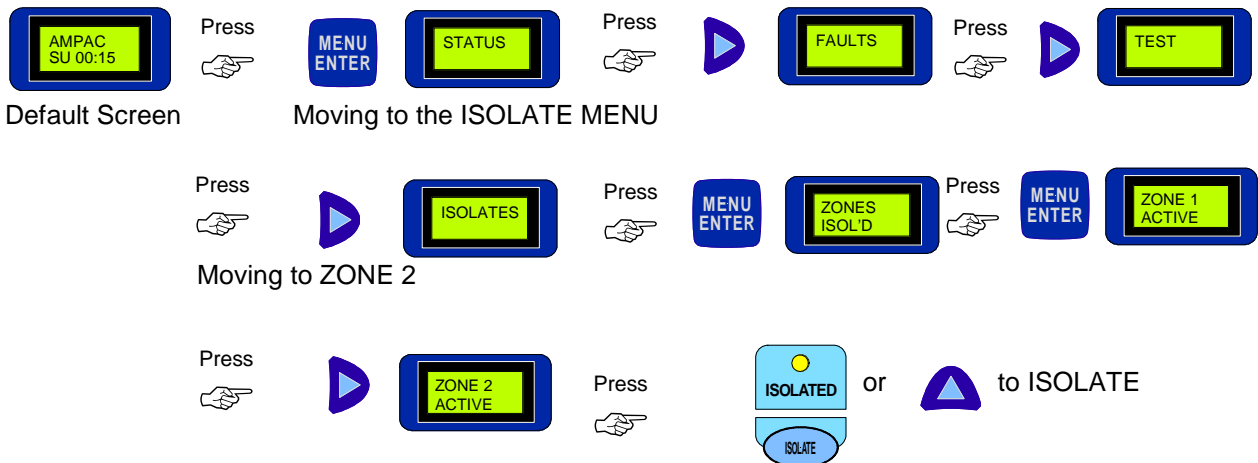


1st. RESET LCD Screen Displayed

2nd. RESET LCD Screen Displayed

Isolating a Zone

(Example below isolates Zone 2)



Zone 2 accessed and ISOLATED - To DE-ISOLATE press the ISOLATE or DOWN button.

Note: *If a Zone ISOLATE has been initiated the ZONE and the COMMON indicator LED's are illuminated.*

1 Introduction

Using 3 levels of access the *ZoneSense PLUS* Fire Alarm Control Panel (FACP) is controlled and programmed through the keypad on the front panel.

Note: To assist in the programming process the screens or Menus presented to the operator are diagrammatically shown as an Appendix at the end of this document.

2 Controls – Front Panel

2.1 System Controls & Indicators

The front panel controls for the *ZoneSense PLUS* consists of twelve push buttons and an optional Normal / Enabled key switch.

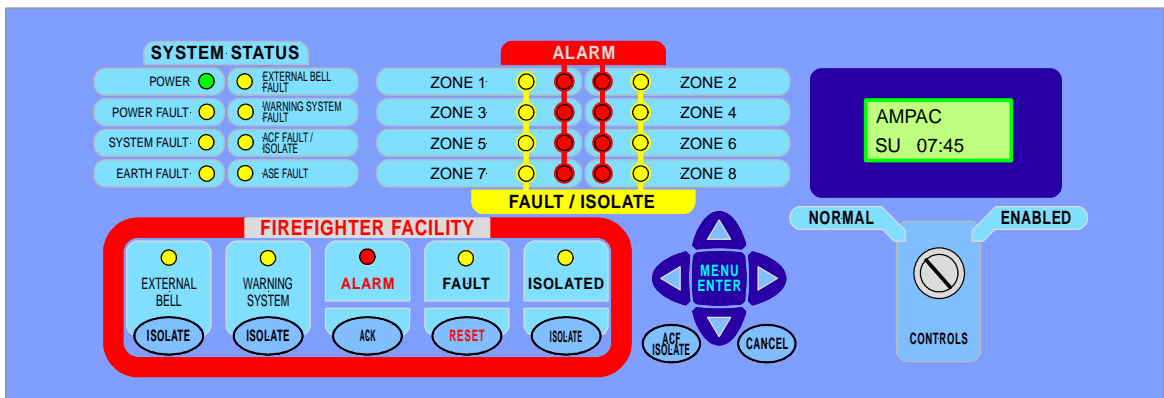
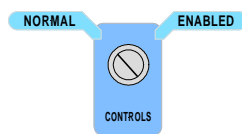


Figure 1: AS4428 8 Zone Front Panel Controls and Indicators

2.2 Levels Of Access

Access to the FACP is restricted to three levels of authorisation.

➤ Levels 1 and 2 access is normally restricted by way of keyswitch control;



Controls, Normal – Enabled (Key Switch)

AS4428 requires panel controls to be behind a 003 keyed door or enabled by a 003 key switch. Operationally the keyswitch is in NORMAL, switching to ENABLED allows access to the controls.

➤ Level 3, passwords are entered using the keys on the front panel.

Level 1: (No Password Required)

By pressing the Menu button access to Level 1 is gained to the read only FAULT, STATUS display and Password entry menu.

Level 2 (If set Pre-commissioning Password is factory set at 2222)

To gain access to the Level 2 TEST and ISOLATE MENUS a fixed 4 digit Level 2 Password or a key to the control ENABLE switch is required.

Level3: (Pre-commissioning Password factory set at 3333)

Level 3 SYSTEM and PROGRAM menus can only be accessed by a set Level 3 password that can not be deleted.

Panels fitted with a key switch have access to level 2 with the switch enabled and then 3 via the password. Without the key switch access to level 2 is by opening the door and then to level 3 via the password.

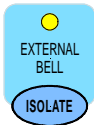


Note: If the keypad controls are not used for a period of 2 minutes the display will return to the default screen.

2.3 FireFighter Facility Controls



Note: Any of the buttons within the FireFighter Facility will act as a buzzer mute.



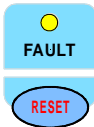
External Bell Isolate Is a dedicated control used to isolate (turn off) the “External Bell” output and is not over ridden by any other condition. The LCD Screen will display the BELL is isolated if the ISOLATES / OUTPUTS menu is selected.



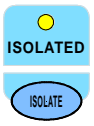
Warning System Isolate Isolates (turns off) the “Warning System” output and is not over ridden by any other condition. The LCD Screen will display the WARNING SYSTEM is isolated if the ISOLATE / OUTPUTS menu is selected.



Acknowledge On Alarm the Alarm LED and Zone Alarm LED will flash and the Buzzer will sound. By pressing Acknowledge the LED's become steady, the Buzzer will be silenced and a zone/s can be Isolated or Reset.



Reset The Reset is used to return the control panel back to a normal state from the fire alarm condition. The Reset button is not to be used for any other purpose and will not reset an isolated condition.



Isolate Isolates or De - isolates a Zone which has been selected using the Zone Select Menu. Inhibits Alarm and Fault signalling outputs but not LED indications generated by the corresponding zone. Isolates all acknowledged alarms in a single operation and operates the fault buzzer if an isolate condition still exists on the panel after 8 hours. The LCD screens below show an example.

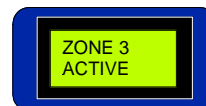


Press

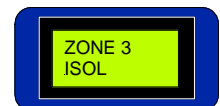
Isolated



Enter



Move Right ▶
To Select Zone



Move Up ▲
To Isolate

2.4 System Controls

For the purposes of this explanation the following indicators perform these functions;



Enter or **Menu** is used to access the various menus and sub-menus and update the program once the control settings have been set within a menu.



Move Left allows the operator to move left through a menu or the options to be set.



Move Right allows the operator to move right through a menu or the options to be set.



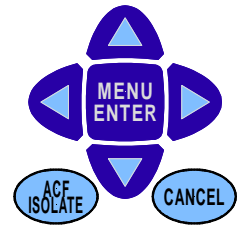
Move Up takes the cursor up through the menus and / or options.



Move Down takes the cursor down through the menus and / or options.



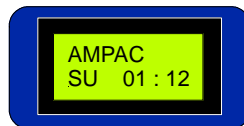
Cancel is used to return to the previous menu.



2.5 Normal Operation

During normal operation the panel LCD default screen will display a name, the day and the time.

To access the Main Menu press **Enter**.



Abbreviations: SU - SUNDAY
MO - MONDAY
TU - TUESDAY
WE - WEDNESDAY
TH - THURSDAY
FR - FRIDAY
SA - SATURDAY

3 Indicators – Front Panel

All indicators are clearly visible at all times. If flashing indicators are used the on / off periods are >0.25 seconds and the flash frequencies are not less than:


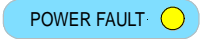
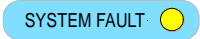
- > 1Hz for Alarm indications.
- > 0.2Hz for Fault indications.

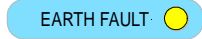
If the same LED is used to indicate both fault and isolate conditions the LED will flash for fault and be steady for isolate with isolate having priority.

All indicators are steady unless otherwise stated.

3.1 Status Indicators

There are eight indicators within the system status area of the front panel;

- | | |
|---|--|
|  | <p>1. Power – Green Indicates mains power is available to the FACP.</p> |
|  | <p>2. Power Fault – Yellow Common fault to either the mains or DC system power supply.</p> |
|  | <p>3. System Fault – Yellow Indicates a failure of the FACP to provide mandatory functions, (software failure).</p> |



4. Earth Fault – Yellow Is an indication only to warn of a fault to earth that may affect a mandatory function. A plug jumper facility is provided to disable the earth monitoring if necessary



5. External Bell Fault – Yellow Illuminates when an open or short circuit fault condition is detected on the external bell circuit.



6. Warning System Fault – Yellow Illuminated by a fault condition of the warning system output.



7. ASE Fault – Yellow Illuminates when a fault condition is detected on the ASE circuit.



8. ACF Fault / Isolate – Yellow Illuminates when the ACF output is in fault (flashing) or isolated (steady).

3.2 FireFighter Facility Indicators

There are five indicators within the FireFighter Facility area of the front panel.



1. Alarm – Red: Alarm is a general fire indicator that flashes until all alarms have been acknowledged or isolated. Once acknowledged it is lit steady until reset.



2. Fault – Amber Is a general fault indicator that flashes if a fault is present on any part of the system.



3. Isolate – Amber Is a general isolate indicator that is illuminated if a Zone, Bell, Warning System or ACF is isolated.



4. External Bell Isolate – Amber Illuminated by the isolation of the “External Bell” output. This indicator is integral with the “External Bell Isolate” button.

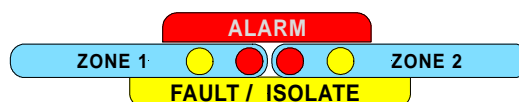


5. Warning System Isolate – Amber Illuminated by the isolation of the “Warning System” output. This indicator is integral with the “Warning System Isolate” button.

3.3 Zone Indicators

There are two indicators for each alarm zone fitted to the panel.

1. Zone Alarm – Red The indicators show individual zone/s in alarm. On alarm the LED will flash until the alarm is acknowledged. Once acknowledged the LED will be continuously illuminated until the panel is reset.



2. Zone Fault / Isolate – Amber

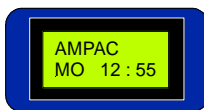
Illuminated by;

- a fault condition on an individual zone (flashing);
- isolating a zone/s, illuminated steady unless in fault, then flashes.

A zone in fault that has already been isolated flashes at a different rate than when only in fault, the off period is the same with the on period being 3 times that of the fault flash rate.

3.4 Liquid Crystal Display

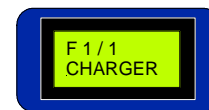
The panel is fitted with an 8 x 2 LCD. Its primary purpose is to display Zone alarm / fault / isolate information and prompts for system commands come programming. Alarm, Fault and Isolate information is accessed through the Main Menu. When the FACP is in its normal state a default screen will be displayed. Examples of LCD Displays are;



Default Screen



Fault 1 off 2 Battery Fault



Fault 1 off 1 Charger or Power Fault

Note: *Some of the following sub-menus will not be available if the facility has not been installed, eg. Brigade, Relays, Fire Fan, Agent Release, Sounder, and / or Input boards / cards / modules. If one of the above ancillary facilities has been fitted retrospectively it must be appropriately programmed into the FACP via the SYSTEM and PROGRAM MENUS, if not a System Fault will be indicated. Once programmed into the FACP the ancillary facility is monitored in the normal way. Refer to the SYSTEM and PROGRAM MENU structure diagrams in the Appendix for more information.*

Press **ENTER** to access MAIN MENU

3.5 Main Menu

The Main Menu consists of;

Level 1	Level 2 Activate Control	Level 3 Enter Password
STATUS	FAULTS	TEST
	DISABLES	SYSTEM
		PROGRAM

Press the **▶ Move Right / ◀ Move Left** key to move through the menu.
Press **Enter** to access the sub – menus.

▶ Move Right to access STATUS

4 Level 1 Access

Is a read only menu that allows the operator to;

- reset latched Ancillary Control Facility outputs (**IF FITTED**);

ACF

ACF Trip Reset

In the event an ancillary device trips out or is operated for some reason the latching control of the device has to be reset to re-establish normal functionality of that device. Press **Enter** to reset. The LCD will display the reset progress as seen below and then return to the Default Screen.



Note: *Use Cancel at any time to step back out of the current Menu.*

- interrogate the panel to determine the state of selected outputs; **STATUS**
- view any faults that may be present on the FACP. **FAULTS**

Note: Use Cancel at any time to step back out of the current Menu.

4.1 STATUS

Status allows the operator to select and view the current state/operating conditions of the active components listed in the following sub-menu.

Press **Enter** to view the Status Menu. Press **▶ Move Right** to move through the menu or **Enter** to access the Status sub-menus.

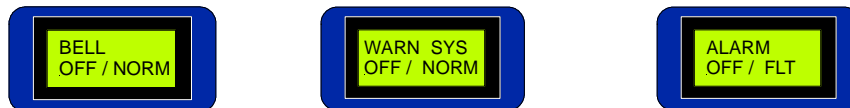
Note: The sub-menu headings are in *Italic*.

O/Ps	Brigade	Relays	Fire Fan	Agent	Sndrs	I/Ps	Voltage	Software
<i>Bell</i>	<i>Alarm 1</i>	<i>Relays 1 to 8</i>	<i>Fan 1 to 4</i>	<i>On</i>	<i>Sndrs 1 to 8</i>	<i>1 to 16</i>	<i>Battery volts</i>	<i>Version</i>
<i>Warn Sys</i>	<i>Fault</i>	<i>On</i>	<i>On</i>	<i>Normal</i>	<i>On</i>	<i>On</i>	<i>Charger volts</i>	
<i>ACF</i>	<i>Isolate</i>	<i>Off</i>	<i>Off</i>	<i>Release</i>	<i>Off</i>	<i>Off</i>	<i>System Volts</i>	
<i>ASE</i>	<i>Bat Fail</i>	<i>Isolate</i>		<i>sequence</i>	<i>Normal</i>			
<i>Alarm</i>	<i>Alarm 2</i>				<i>Off Fault</i>			
<i>Fault</i>								
<i>Note: these screens are only available if the card, module or board is fitted to the FACP and it is set to Yes in the System Menu</i>								

Outputs

Press **Enter** then **▶ Move Right** or **◀ Move Left** to view the status of the monitored *Bell, Warning System, ACF, ASE, Alarm or Fault Outputs on the Main Control Board.*

The LCD readout will indicate if the selected Output is;
On and Normal, or Off and Normal, or Off and Isolated, or On and Isolated, or Output is On and in Fault, or Off and in Fault.

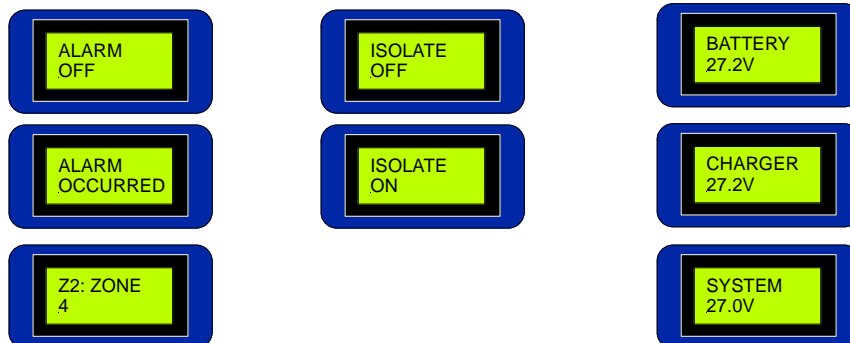


Sample Output Screens

Meaning: The O/P is either On (activated) and Normal, or Off (de- activated) and Normal, or On (activated) and Isolated, or Off (de- activated) and Isolated.

Brigade

Press **Enter** then **▶ Move Right** or **◀ Move Left** to view the Brigade screen. Press **Enter** then **▶ Move Right** or **◀ Move Left** to view the Status of the *Alarm 1 & 2, Fault, Isolate and Battery Fail monitoring on the Brigade Board.*



Sample Brigade Screen

Relays

Press **Enter** then ◀ Move Left or ▶ Move Right to select the required Relay (1 – 8). The LCD read out for each relay on the Relay Board will indicate if the selected relay is *On*, *Off* or *Isolated* OR Press ▶ **Move right** to access **Fire Fan**.



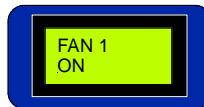
Sample Relay Screens

Meaning: A Relay is either On (activated), or Off (deactivated) or Isolated.

👉 ⓘ **Note:** The relay's control function is identified in the configuration documentation

Fire Fan

Press **Enter** then ▶ Move Right or ◀ Move Left to select view Fire Fan control status 1 to 4.



Sample Fire Fan Screen

Agent

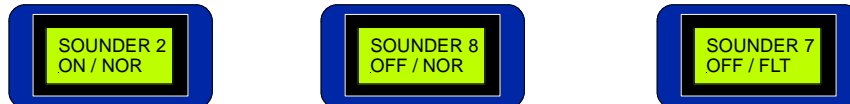
Press **Enter** then ◀ Move Left or ▶ Move Right to select the Agent OR press ▶ **Move right** to access **Sounders**. The LCD indicates the Agent Release Board status / release progress.



Sample Agent Normal, Isolated Release in Stage 1 Screens

Sounders

Press **Enter** then ◀ Move Left or ▶ Move Right to select the required Sounder (1–8). OR Press ▶ **Move right** to access **Voltage**. The LCD indicates if the selected Sounder Board output is;

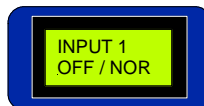


Sample Sounder Screens

Off and Normal, or Off and in Fault, or On and Normal, or On and in Fault, or Isolated and Normal, or Isolated and in Fault.

Inputs

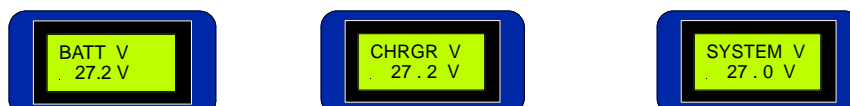
Press **Enter** then ▶ Move Right or ◀ Move Left to view the status of each input (1 to 16) on the Input Board.



Sample Input Screens

Voltage

Press ▶ **Move right** to access **Software** OR press **Enter** and the Battery Voltage will be displayed, pressing ▶ Move Right will display the Charger Voltage (≈27.2volts), pressing ▶ Move Right again will display the System Voltage.



Voltage Screens

Software

Displays the installed version of software. (This is for information only)



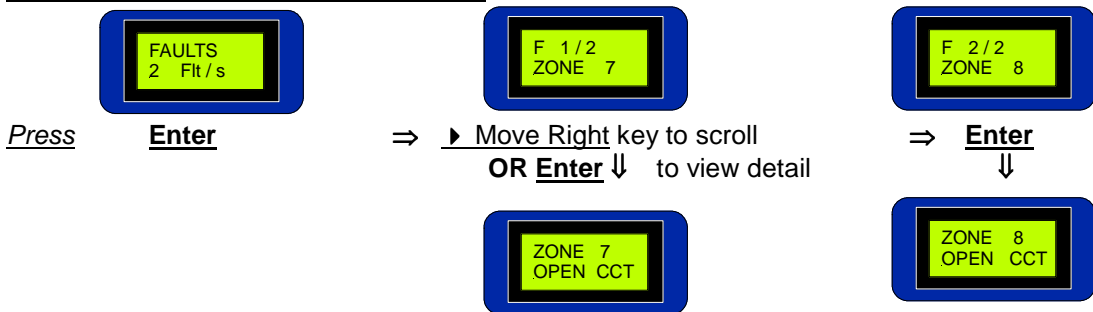
End of Sub - Menu

Returning to **STATUS** in the Main Menu ▶ Move Right to access **FAULTS**

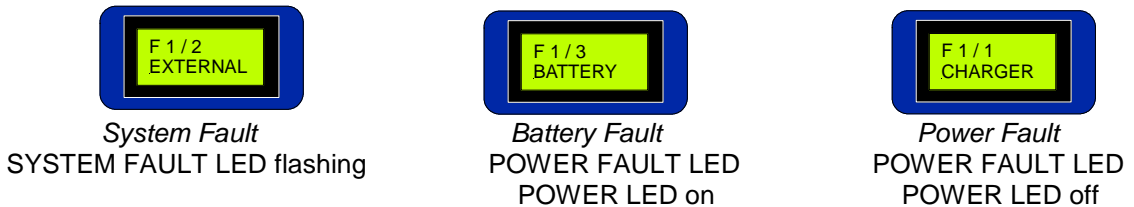
4.2 Faults

Pressing **Enter** will display all faults in a sequential order. If there is more than one fault on the system the operator can scroll through each fault by using the ◀ Move Left and ▶ Right keys. Pressing **Enter** again at each Fault will display more detailed information.

Accessing information on 2 Faults



LCD Screen Examples of System Status Faults



👉 ⓘ **Note:** FAULT LED will be flashing (for all 3 FAULTS)

5 Level 2 Access

At this level the operator is expected to have under gone training so as to be able to;

- test crucial elements of the system and; **TEST**
- isolate dedicated facilities that may be in fault. **ISOLATE**

In the Main Menu From **FAULTS** ▶ Move Right for **TEST**

5.1 Tests

Press **Enter** to access the available menus

The available menus are;



👉 ⓘ **Note:** The Sounder Test Menu is only displayed if it is installed and set to active in the System Menu.

To initiate one of the above tests press the ▶ Move Right / ◀ Move Left key to move through the menu. Press **Enter**, then select the Zone by using the ▲ Move Up and / or ▼ Move Down keys until the desired Zone number is displayed, press **Enter** to start the test.

Alarm Test of each Zone

Once the test is commenced the Buzzer will turn on and off and the common Alarm and Zone Alarm LED's will flash. Press **Acknowledge**, the Buzzer will be silenced and the common Alarm and Zone Alarm LED's will be steady. Press **Reset** to return the panel to normal. The LCD will indicate the alarm has occurred and then toggle to display the Zone and descriptor of that Zone.



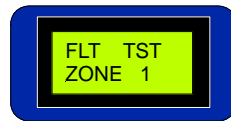
Alarm LCD Sequence

Note: If a Zone has been programmed to be;

1. *NON LATCHING* the panel will only go into alarm for 5 seconds and then automatically reset.
2. *Self Resetting (SREST 60)* the panel will go into alarm for 60 seconds and then automatically reset.

Fault Test of each Zone

Once the test is commenced the Buzzer will rapidly turn on and off and the common Fault and Zone Fault LED's will flash. Press **Acknowledge**, the Buzzer will be silenced and the common Fault and Zone Fault LED's will continue to flash. Press **Reset** to return the panel to normal. The LCD will indicate the Fault Test has been implemented on the selected Zone.



Fault Test Zone 1 Screen

Walk Test

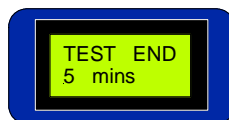
IMPORTANT: The Brigade, Agent Release and any other system specific signalling should be **ISOLATED** prior to initiating this test.

A Walk Test, sets the Zone to Non latching and allows the technician to test detectors and MCP's on that Zone. When a detector or MCP is put into alarm the "Alarm Outputs" will operate, the corresponding "Zone Alarm" LED will flash and the buzzer will sound.

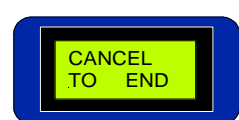
The Zone will stay in Alarm until the MCP, or detector under test is reset or, the test is aborted by pressing Cancel or, the test times out. The time out period can be set by pressing **Enter** once the Zone has been selected and using the ▲ Move Up and / or ▼ Move Down keys to select the required time for the test. The default time is 5 minutes but can be adjusted from 1 to 20 minutes by again using the ▲ Move Up and / or ▼ Move Down keys to select the required time and then pressing **Enter**.



Press **Enter**



Enter Time ▲ ▼



Enter

In the TEST END screen the operator has ten (10) seconds to enter the time before the test will commence OR, the test can be started by pressing **Enter**.

Only one zone at a time can be in test mode, all other zones will operate as normal.

The LCD will display which Zone is the in Walk Test mode.

Main Control Board Zone, Relay Board or Sounder Board Isolates

Press **Enter** and use the ◀ Move Left or Move Right keys to select the Zone, Relay or Sounder number then the ▲ Move up to key isolate or ▼ Move Down key to make active (set) the required Zone, Relay or Sounder.



Press **Enter**



◀ ▶ Select Zone Number



set, ▼ Active or ▲ Isolated

Note: X denotes the Zone number, substitute Relay or Sounder for those menus.

If a Zone or Zones are Isolated the Isolate LED for that Zone and the common Isolated LED will be illuminated. If a Relay or Relays, Sounder or Sounders are isolated only the common Isolate LED will be illuminated. The Isolate can be deactivated by pressing ISOLATE / DE-ISOLATE while in the Output menu or repeating the steps above to de-isolate (make Active) individual Zones.

Main Control Board Outputs Isolates

Press **Enter** to access the Isolate – Main Control Board Monitored Outputs sub-menus as seen below



Use the ▶ Move Right or ◀ Move Left keys to select the required menu and the ▲ Move Up key to Isolate or ▼ the Move Down key to active.



If the:

- Bell is Isolated the External Bell LED will be illuminated.
- Warning System is Isolated the Warning System LED will be illuminated.
- ACF is Isolated the ACF Fault / Isolate LED will be illuminated.
- ASE, Alarm or Fault Output is Isolated the common Isolated LED will be illuminated.

Press **Cancel** to back out of the Isolate Menu to the Main Menu.

Move Right to Enter the PASSWORD for level 3 Access

Wait for the screen to return to ACF TRIP and use ▶ Move Right to scroll to the **SYSTEM** or **PROGRAM** Menu

Reminder: Press ENTER at the end of each selection to update the program.

6 Level 3 Access Programming

Level 3 is a technical level that allows a technician to;

- initialise the FACP so it is capable of recognising how the system is constructed; and **SYSTEM**
- program how it will present information as well as how it will react to a change of state of an input and / or output. **PROGRAM**

6.1 Password Entry

Returning to Faults in the Main Menu, Move Right for Password Entry to Level 3. OR if entering the programming from the Default Screen press the ◀ Move Left key to directly access from the ACF Reset Menu.

Press **Enter** and a flashing cursor will appear below the word PASSWORD. By using the ▲ Move up and ▼ Move down keys the number on the screen will be incremented accordingly. Once the first password number has been set use the ▶ Move right key to move to the next number to be set. This operation has to be repeated four times as the PASSWORD is a four digit code. If a number is incorrect it can be changed by using the ◀ Move Left and ▶ Right keys to position the cursor over the incorrect number. Once the four numbers have been set pressing **Enter** initiates the verification of the PASSWORD that has been entered. An incorrect PASSWORD will be displayed as REJECTED and return the operator to the first menu of Level 1 access.



Press **Enter**



Enter **Password**



Correct Password Entry

If the PASSWORD is accepted the screen will display ACF TRIP RESET. Use the ▶ Right keys to move through the menu to SYSTEM OR PROGRAM.

ⓘ **Note 1:** The operator has 10 seconds to complete Password entry. Failure to enter the Password in this time results in the panel reverting to the default screen.

ⓘ **Note 2:** The System and Program Menus are not accessible if an Alarm condition exists even if the correct Password is entered.

6.2 System

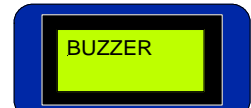
After entering the Level 3 Password and moving to the SYSTEM menu press **Enter** and the;

1. Zone ISOLATE LED's will illuminate;
2. common ISOLATED LED will flash; and the
3. LCD will display;



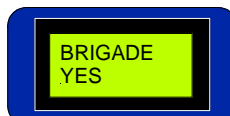
SYSTEM DISABLED

And then



BUZZER

Ignoring Buzzer, Mimic and Code menus (explained below) use the ▶ Move Right or ◀ Move Left keys to move through the menu and the ▲ Move Up key to set YES or ▼ Move Down key to set No. Yes meaning the facility / board / card has been fitted to the FACP and will be programmed in the Programming Menu, No meaning it has not been fitted and will not appear in the Programming Menu.



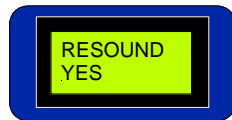
Typical Screen examples of the System Menu

Buzzer Resound Y/N Alarm Buzzer Y/N	Earth Mon Y/N	Brigade Y/N	Relay Board Y/N	Fire Fan Y/N	Agent Y/N
Sndr Card Y/N	Ind Card Y/N	Switch Y/N	I/P Card Y/N	Mimic Set Number	Code AS4428

Buzzer is the only option that has a sub-menu where the operator is required to make a selection from the options offered.

Buzzer

Press **Enter** to access the Sub – Menu then the ◀ Move Left or ▶ Move Right key to select either; **Resound**, **Alarm** or **Alarm Buzzer** then **Enter**. Set the **Resound**, **Alarm** by using the ▲ Move Up key to Yes (activate on alarm) or ▼ Move Down key for No (not activate on alarm).



Resound Set to YES



Alarm Set to YES

LED Annunciator Master (LAM)

This tells the FACP how many LAMs are on the system hence how many to look for. Set the number by using the ▼ Move Down and / or ▲ Move Up keys to increment to the desired number 0 to 8 (maximum of 8).

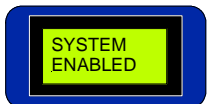


Code

Code is the National Standard the Panel complies with. This is factory set and can not be altered.



Back out to the Main Menu using the CANCEL key and move from the **SYSTEMS** Menu to the **PROGRAM** Menu using the ▶ Move Right key. When the CANCEL key is pressed the LCD will display;



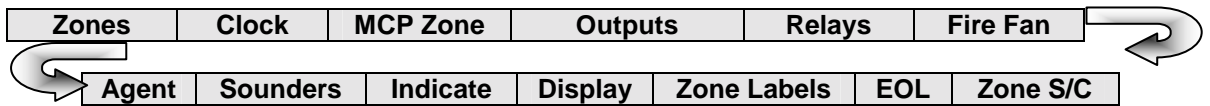
for one second and all the Isolate LED's will be turned off.

6.3 Program

Reminder: From the Zones Menu use the ▶ Move Right key to advance through the **PROGRAM** Menu.

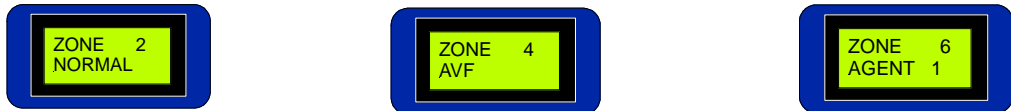
Pressing Enter to access the Program Menu will again disable the panel and the LED's will illuminate as they did in the Systems Menu.

The **PROGRAM** Menu consists of;



Zones

Press **Enter** and the Zones Menu will be displayed on the LCD screen. Pressing **Enter** again will access the Zones sub menu where first the **▶ Move Right** and **◀ Move Left** keys are used to select the Zone number and the **▲ Move Up** and



Sample Zone Screens

▼ **Move Down** keys are used to set the functions within that Zone. The functions are;

Normal

Normal is selected if the Zone is required to initiate an alarm and latch until reset.

AVF

If AVF, (Alarm Verification Facility) is set active a delay and re-sampling period is initiated to confirm an alarm condition actually exists on that Zone.

Non Latch

Non Latch if set will initiate an alarm only when the Zone is in alarm.

SRESET 60

Resets the Zone 60 seconds after the Zone comes out of alarm.

Agent 1 Agent 2

Allows the selected Zone to initiate the release of a gas agent.

Reminder: Press **Cancel** to return to the Zones Menu and then **▶ Move Right** to access the Clock menu.

Clock

To set the day and time press **Enter** and the day will be highlighted. Use the **▲ Move Up** or **▼ Move Down** keys to step through the days of the week, then the **▶ Move Right** key to access the hours and minutes. To access each digit use the **▶ Move Right** and **◀ Move Left** keys and to increment each digit use the **▲ Move Up** and **▼ Move Down** keys. Press **Enter** to set the time and then **▶ Move Right** To access the MCP Zone Menu.



MCP Zone

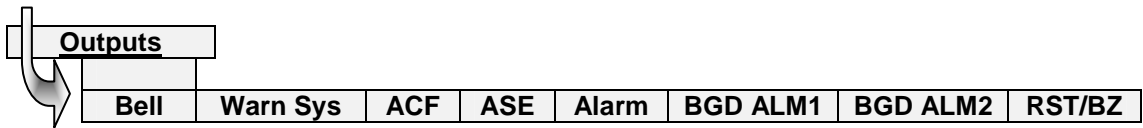
Press **Enter** to assign the MCP to a Zone using the **▲ Move Up** and / or **▼ Move Down** keys to select the Zone, (1- 8) that the MCP will be assigned to then **Enter** to update the Program.



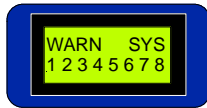
Press **Cancel** to return to the MCP Zone menu and then **▶ Move Right** to access the Outputs Menu.

Outputs

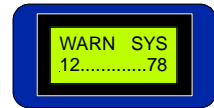
To assign Zones that will activate the monitored outputs press **Enter** and a sub menu will be made available for programming. The default condition for each output is all Zones will activate all outputs. The sub menu consists off;



To move through the sub menu use the **▶ Move Right** and **◀ Move Left** keys. For each output press **Enter**, then the **◀ Move Left** and **▶ Move Right** to select the Zones that will operate or not operate that output. Pressing the **▲ Move Up** key will set the Zone to activate the output and the **▼ Move Down** key will set the selected Zone so it does not activate the output.



All 8 Zones Selected



Zones 1,2,7 and 8 Selected

Press **Enter** to Update the Program then **Cancel** to return to the Sub Menu and the **▶ Move Right** and or **◀ Move Left** keys to move through it. Repeat the above procedure to set or change the other Outputs as required.

Set the **Reset / Buzzer output** option so as the output acts as a Reset or Buzzer function as per the system design configuration.



Screen Showing the Output Set to Reset

If the output is used set as a Reset or Buzzer function by using the **▲ Move Up** for Buzzer or **▼ Move Down** keys for Reset. Press **Enter** to update the program

Relays

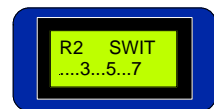
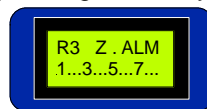
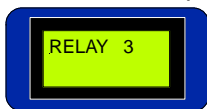
Press **Enter** then use the **▶ Move Right** and / or **◀ Move Left** keys to select a relay that will be operated by the selected functions in the sub - menu . Press **Enter** to access the sub - menu then **▶ Move Right** and /or **◀ Move Left** keys to toggle through the sub - menu structure. The sub menu consists off;

Zone Alarm	Zone Fault	Zone Isolate	Input	Switch	Reset	ACF Isolate
------------	------------	--------------	-------	--------	-------	-------------

For:

Zone Alarm	Zone Fault	Zone Isolate	Input	Switch
------------	------------	--------------	-------	--------

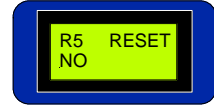
Press **Enter** then **▶ Move Right** and /or **◀ Move Left** keys to select the *Zone Alarm / Fault / Isolate, Input or Switch* then **Enter**. Use the **▶ Move Right** and / or **◀ Move Left** keys to select the Zones and the **▲ Move Up** or **▼ Move Down** keys to set it to be active or in-active. Active meaning the *Zone Alarm / Fault / Isolate, Input or Switch* will operate the Relay where as in-active will prevent them from operating that relay.



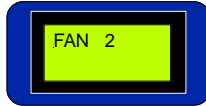
Press **Enter** to update the Program and the **Cancel** to back out to the previous menu.

For **Reset** | **ACF Isolate**

Press **Enter** then the **▶ Move Right** and /or **◀ Move Left** keys to select *Reset* or *ACF Isolate* then the **▲ Move Up** or **▼ Move Down** keys to set for *Yes* or *No*. *Yes* sets the Relays to be reset or isolated when the *Reset* and / or *ACF Isolate* buttons are pressed. Press **Enter** to update the Program and **Cancel** to back out to the previous Menu.



Fire Fan



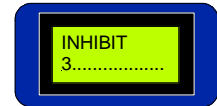
The sub menu consists of;



For: **Alarm** | **Inhibit**

Press **Enter** then use the **▶ Move Right** and / or **◀ Move Left** keys to select the Fire Fan that will be controlled by the selected functions in the sub - menu .

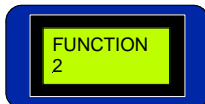
Press **Enter** to access the sub – menu then **▶ Move Right** and /or **◀ Move Left** keys to toggle through the sub - menu structure. Press **Enter** then **▶ Move Right** and /or **◀ Move Left** keys to select the *Zone/s* that will activate or deactivate the control when it is in alarm or inhibited. Use the **▲ Move Up** or **▼ Move Down** keys to set it to active or in-active. Active meaning the *Zone* will operate the control where as in-active will prevent that *Zone* from having control.



For: **Function**

Press **Enter** and the cursor will flash over the number 0,1 or 2, then press the **▲ Move Up** or **▼ Move Down** keys to select the required Function. Selection relies on how the inputs / outputs have been physically wired from the Fan Termination Board as outlined below.

- 0: equates to a 3 wire Start / Stop, Run & Common.
- 1: equates to a 4 wire Start / Stop, Run, Stop & Common.
- 2: equates to a 5 wire Start / Stop, Run, Stop, Fault & Common.



Press **Enter** to update the Program and then **Cancel** to back out of the Menu.

For: **Latch** | **ACF Isolate**

Press **Enter** and the cursor will flash over YES or NO and then the ▲ Move Up key for Yes to set the card to be latching or ▼ Move Down key for No to set the card for non-latching on alarm.



Press **Enter** to update the Program and **Cancel** to back out of the Menu.

ACF Isolate

Press **Enter** and the cursor will flash over YES or NO and then the ▲ Move Up or ▼ Move Down keys to set the card to be isolated or not isolated by the ACF key, that is Yes or No.



Press **Enter** to update the Program and **Cancel** to back out of the Menu.

Agent

If Yes was selected in the SYSTEM menu the Sub – Menu seen below will be available. Press **Enter** to access the sub-menu. The sub-menu consists off;

Release			Press Sw	Auto Delay	Man Delay	No LCP's
<i>Solenoid</i>	<i>Pyrogen</i>	<i>Metron</i>	<i>NO/NC/None N/O & Mech</i>	<i>0 – 60s</i>	<i>0 – 60s</i>	<i>0 - 16</i>

Using ► Move Right or ◀ Move Left select either **Release, Sense Switch, Auto Delay, Manual Delay** or the **Number of Local Control Panels (LCP's)**, then the **Enter** key to access the menu and the ▲ Move Up or ▼ Move Down keys to set the required function or number.

In the **Delay** Menus the ▲ Move Up and ▼ Move Down keys are used to set or alter the time delay in 5 second increments.

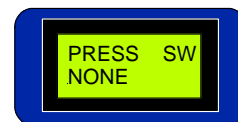
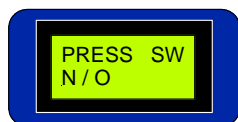
Press **Enter** to update each Program and **Cancel** to back out of the Menu.

Release

Identifies the type of release mechanism. [*Solenoid / Pyrogen / Metron*].



Press Sw



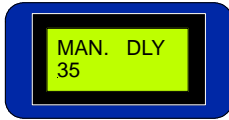
Sets the type of monitor release contact. [*NO / NC / None N/O & Mech – manual release*]

Auto Delay



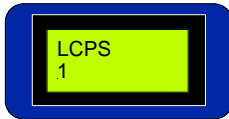
Sets the delay for the automatic release of the agent. [*0 – 60 seconds set in 5 second increments*]

Man Delay



Sets the delay for when the agent is released manually. [0 – 60 seconds set in 5 second increments]

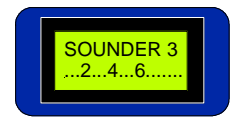
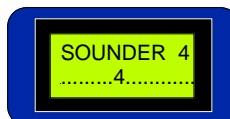
No LCP's



Tells the FACP how many Local Control Panels are in service. [0 – 4]

Sounders

Press **Enter** then use the **▶ Move Right** and **◀ Move Left** keys to select a sounder. Press **Enter** again and use the **▶ Move Right** and **◀ Move Left** keys to select a Sounder, Press **Enter** again and the **▲ Move Up** and **▼ Move down** keys to set that Sounder to a Zone to activate or not activate the selected sounder.



Press **Enter** to update each Program and **Cancel** to back out of the Menu.

Indicate

If a General Indicator Card is selected via the System Menu then all the tri-coloured LED's default to red. To alter the colour of the LED select Indicate then press **Enter**. The LCD will display "Style 1"

Use the **▲ Move Up** and the **▼ Move Down** keys to scroll through the different styles.



STYLE 1 LED's all Red	Window for Slip In Label RED ●	RED ●
STYLE 2 LED's Red (left) Yellow (right)	RED ●	.YELLOW ●
STYLE 3 LED's Row 1 Both Red Row 2 Both Yellow Row 3 Both Green Other rows follow the same pattern	RED ●	RED ●
	.YELLOW ●	.YELLOW ●
	GREEN ●	GREEN ●

Examples of the different " Styles " available through the Indicate Menu are shown above. Note only the top display is shown in the first 2 examples where as the first 3 top displays are shown in Style 3

Once the "Style has been selected press **Enter** to update the Program and **Cancel** to back out of the Menu.

Display

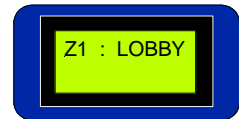
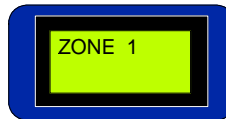
To set the message, FACP or company name press **Enter** and use the ▶ Move Right and ◀ Move Left keys to move through the word to select a letter and the ▲ Move Up and the ▼ Move Down keys to move through the alphabet. A maximum of 16 characters are available for this message.



Press **Enter** to update each Program and **Cancel** to back out of the Menu.

Zone Labels

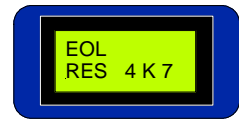
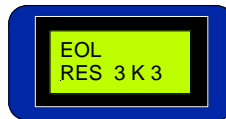
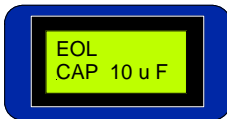
To name the Zones press **Enter** then the ▶ Move Right and / or the ◀ Move Left keys to select a Zone. Press **Enter** and use the ◀ Move left and / or ▶ Move Right keys to move the cursor through the structure of the word and the ▲ Move Up and ▼ Move Down keys to move through the alphabet.



Press **Enter** to update each Program and **Cancel** to back out of the Menu.

EOL (END OF LINE)

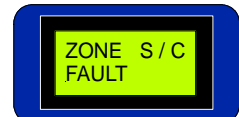
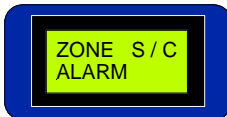
Press **Enter** and use the ▲ Move Up and ▼ Move Down keys to select the EOL option. The options are CAP 10µf, RES 3K3 (AS factory default value), 4K7, 6K8 and 10K.



Press **Enter** to update each Program and **Cancel** to back out of the Menu.

Zone S/C

Press **Enter** and use the ▲ Move Up or ▼ Move Down key to set the panel to initiate either an Alarm or Fault when a Zone short circuited condition exists.

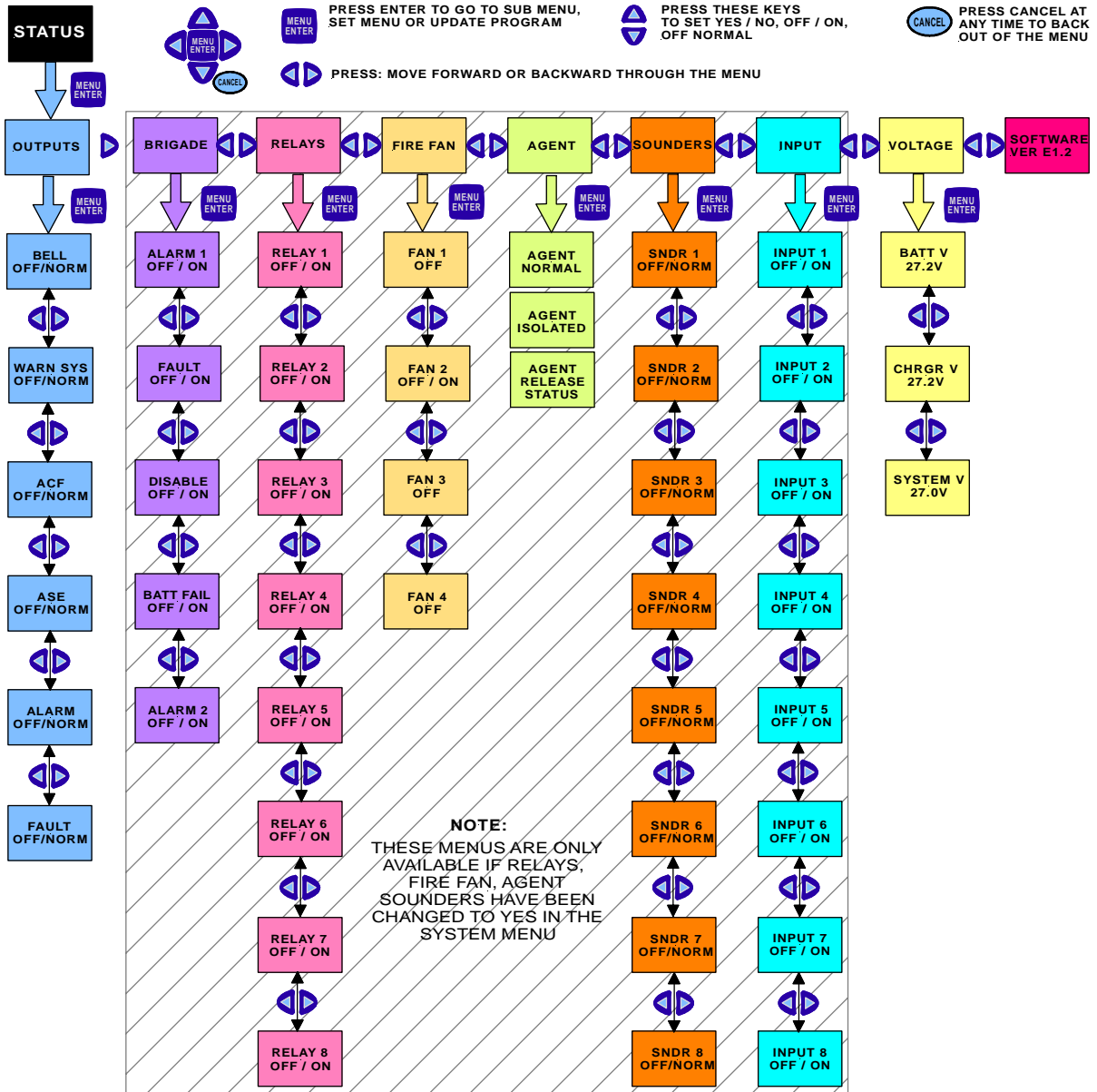


Press **Enter** to update each Program and **Cancel** to back out of the Menu.

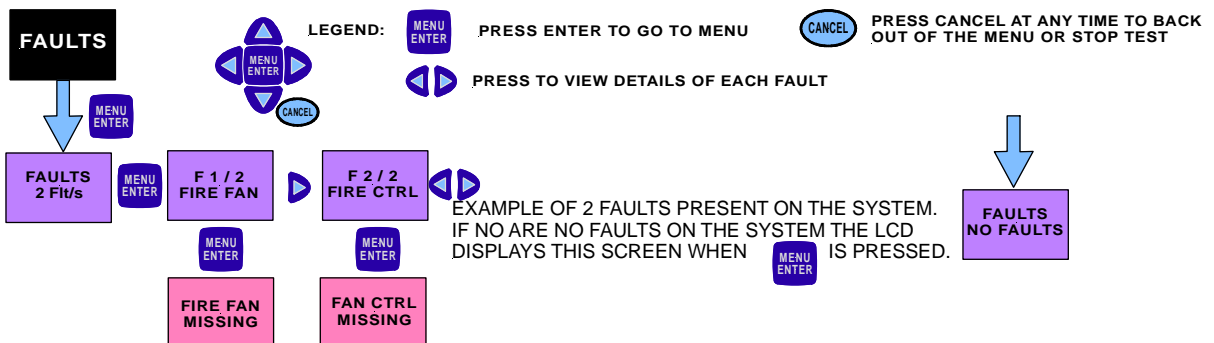
7 **Appendix A: AS 4428 Menu Structure & Programming**

STATUS FAULTS TESTS ISOLATE SYSTEM PROGRAM

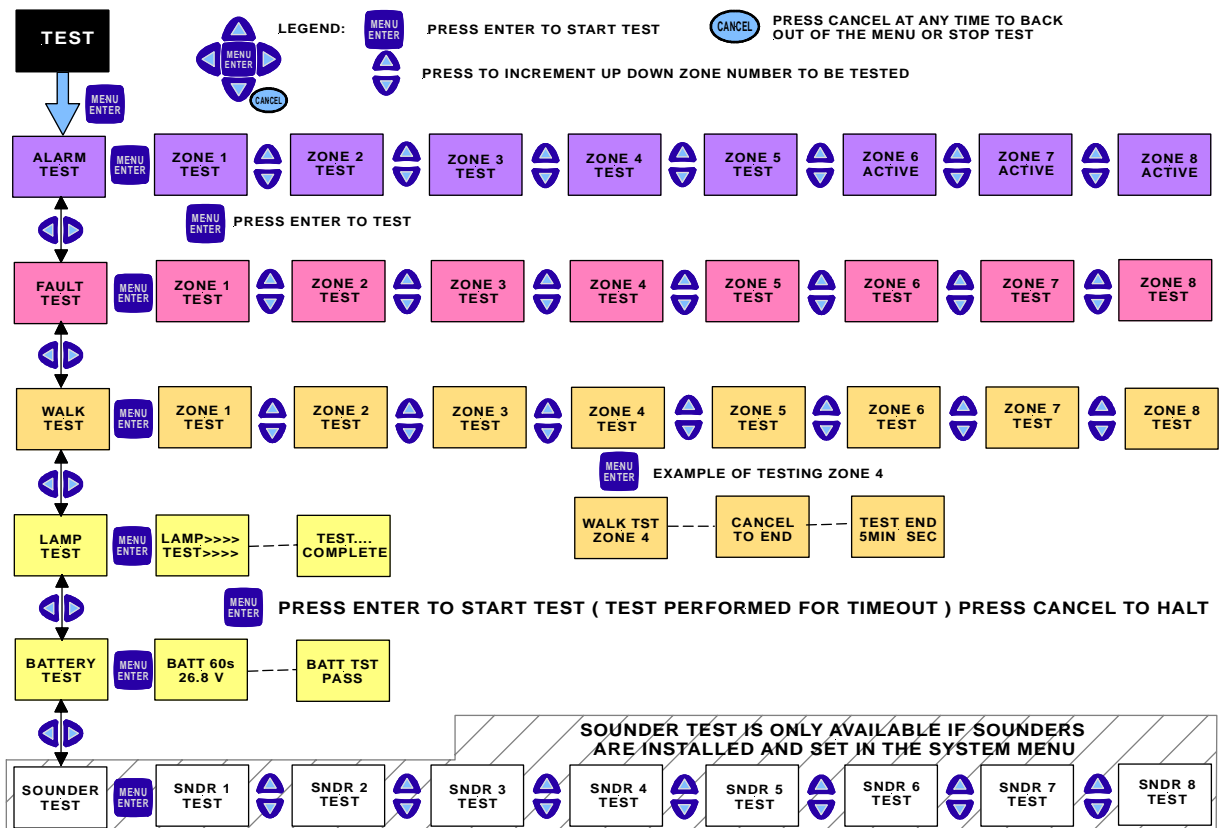
Status



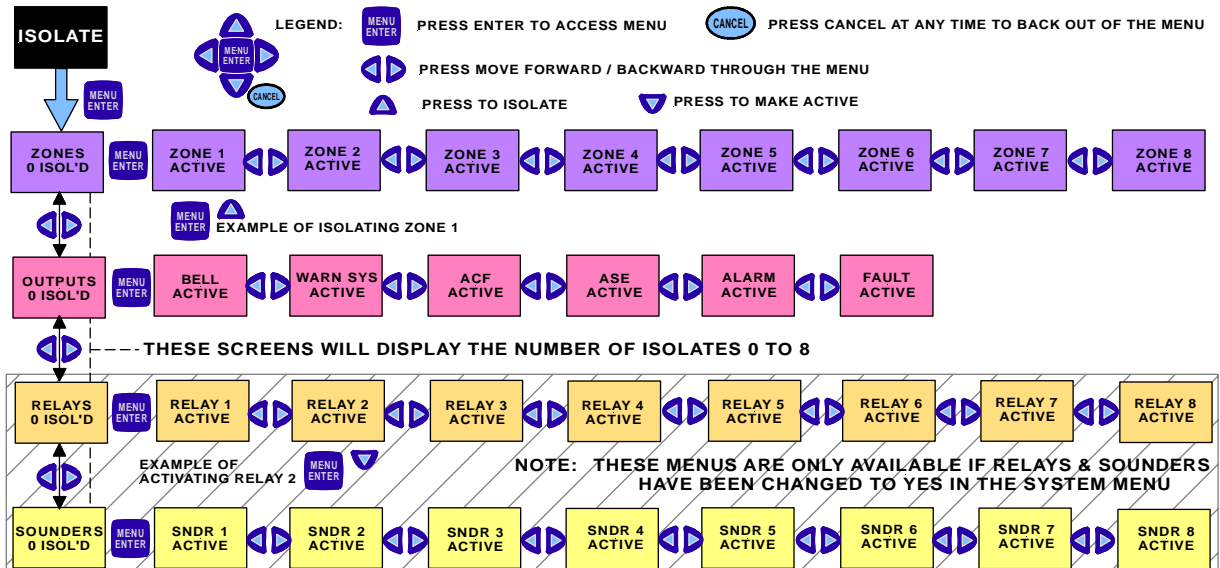
Faults



Test

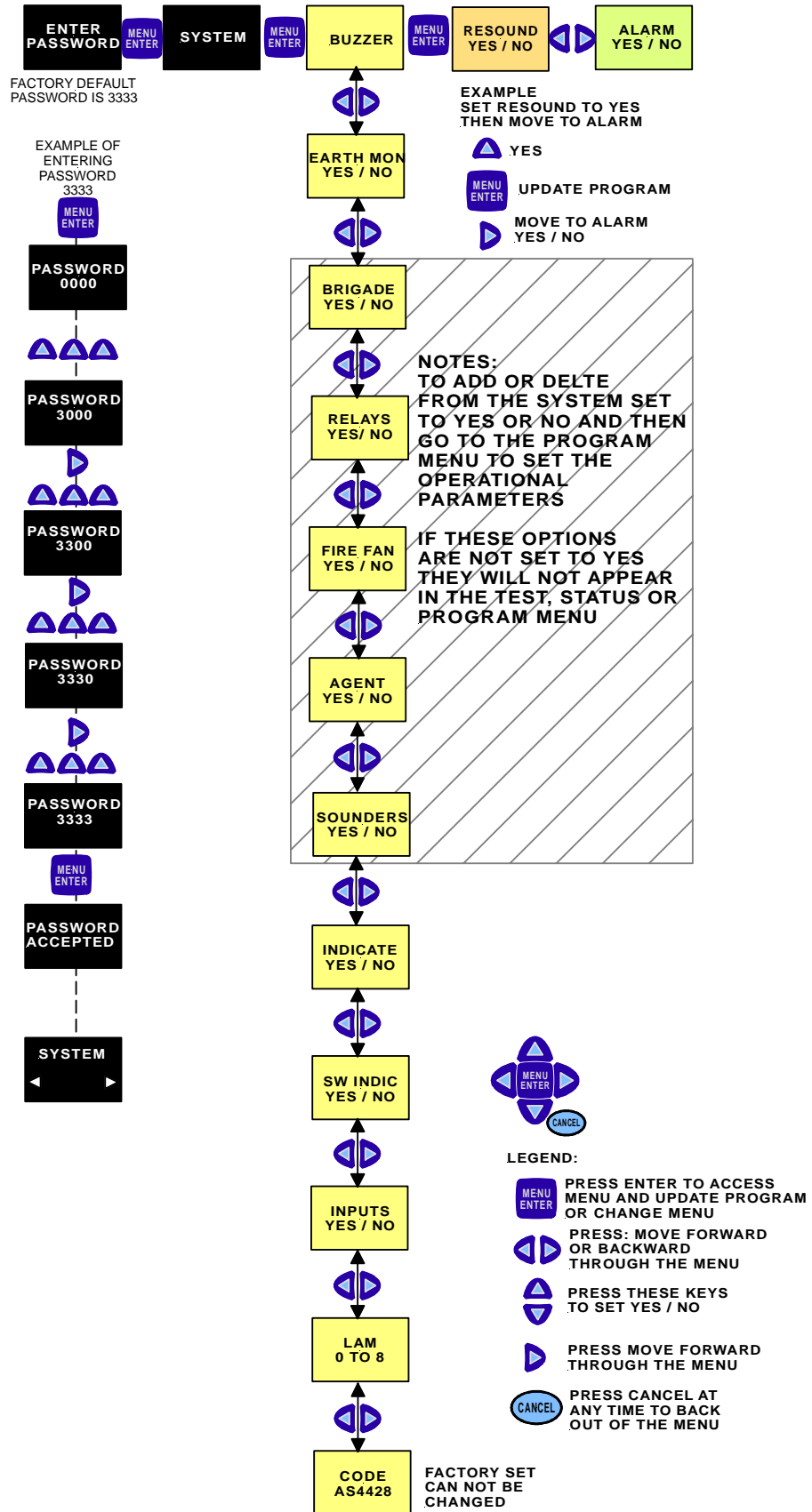


Isolate

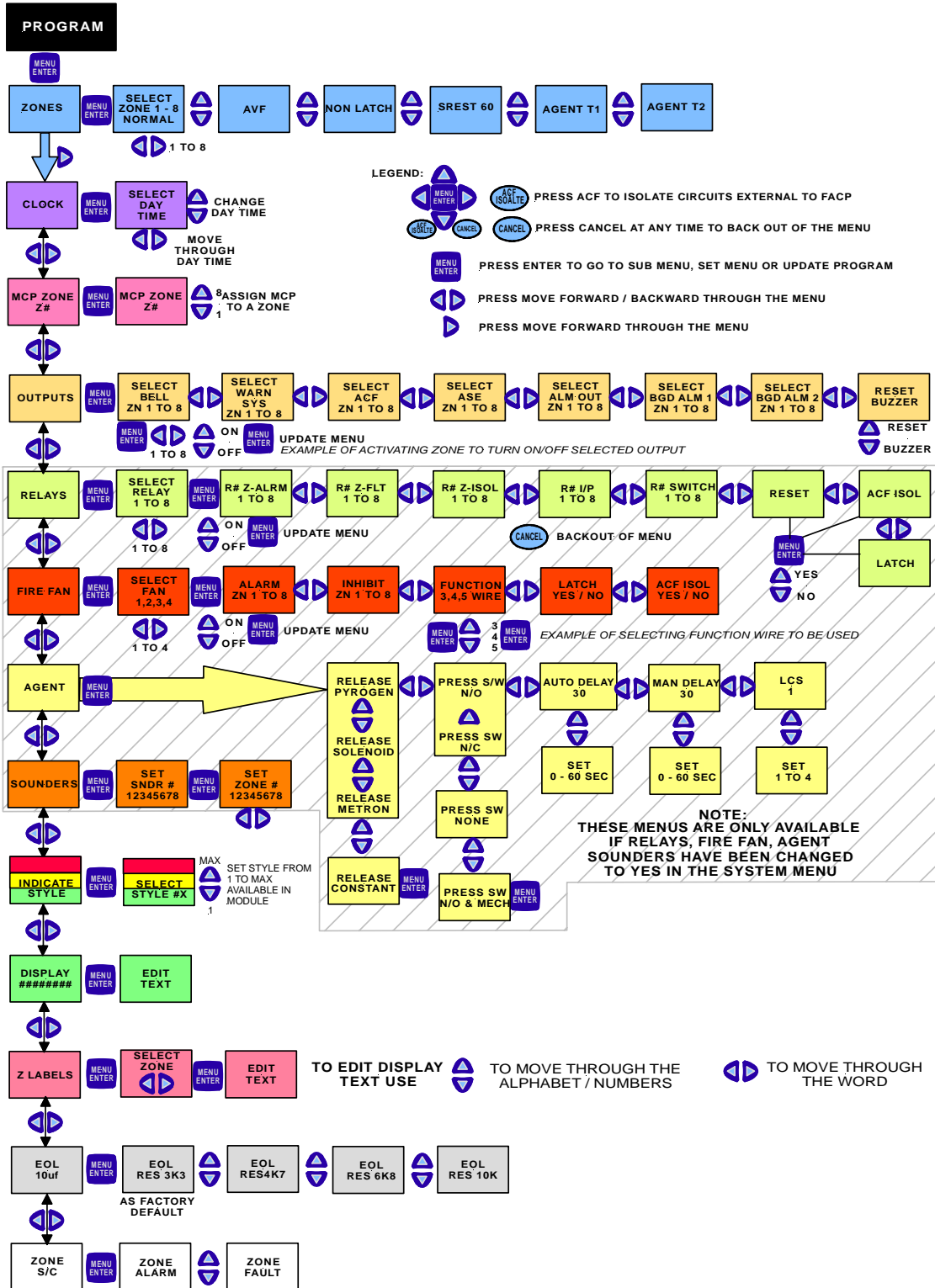


Note: Agent Release can be isolated at the Agent Release Card or by isolating the Agent Trigger (T1 T2) Zones in the Program, Zones Menu.

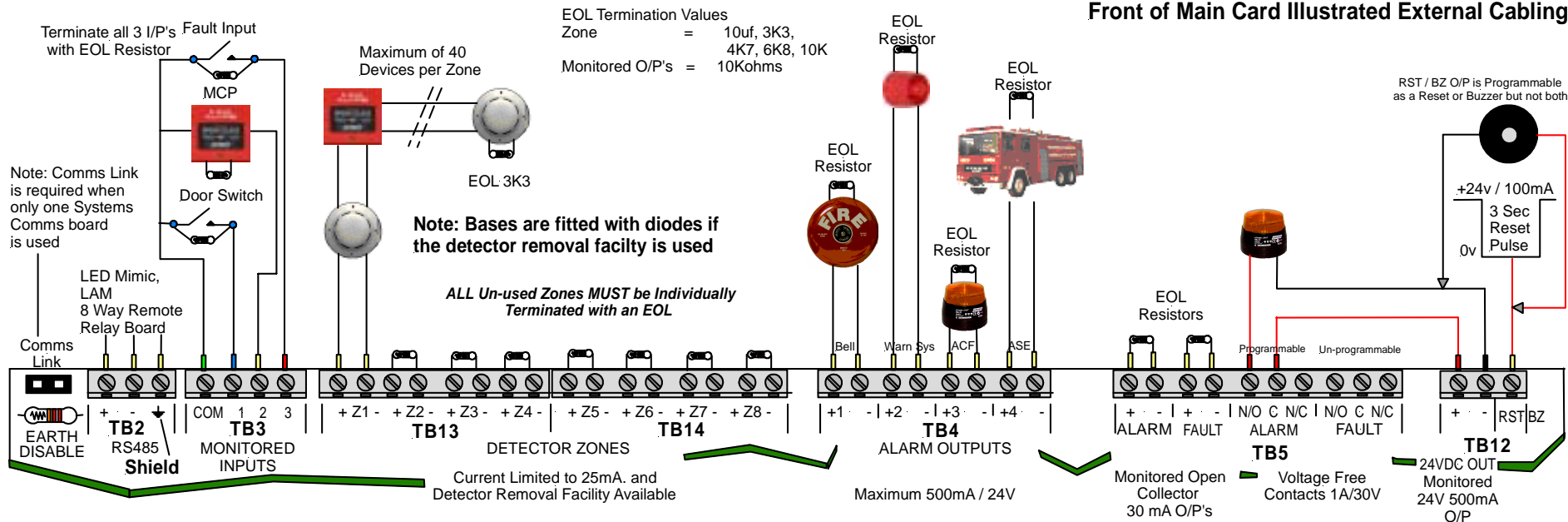
System (Password required)



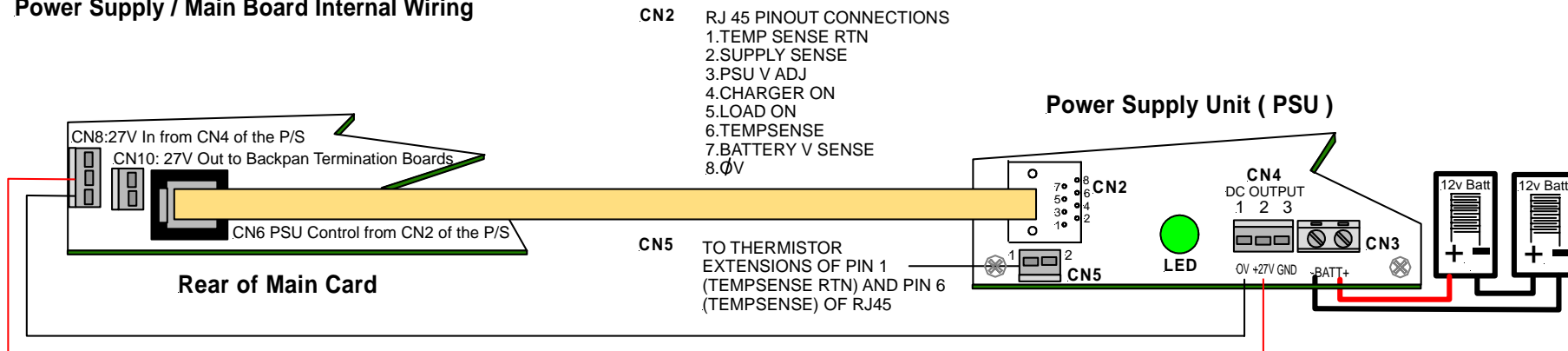
Program



9 **Appendix C: Simple Example Wiring Diagram of a Basic FACP**



Power Supply / Main Board Internal Wiring



IMPORTANT; ON COMPLETION OF THE INSTALLATION FILL IN THE CONFIGURATION LABEL



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UNCONTROLLED DOCUMENT

NOTE: Due to Ampac's commitment to continuous improvement specifications may change without notice.